

For	Autumn	Chacon
1 01	1 Lutuilli	CHUCUH

For lamps and radios, and a large open space or room

Place (or locate) lamps and radios in the four corners of a space. For every "star," there should be a lamp. For every "wave" there should be a radio. The space can be as large as you wish to explore or know. If not already in this state, pre-tune the radios to mostly white noise with minimal signal coming through.

Starting at the "star" in the upper left corner of the score-map (and at that position in the physical space), turn on the lamp.

Move to another corner. Your movement need not be in a straight line. Trace your path on the score-map.

When you encounter a lamp or radio that is not turned on, turn it on. When you encounter a lamp or radio that is turned on, turn it off. Perform one action in a corner at a time, unless you return to the corner.

When all lamps and radios are turned off, proceed to the physical location corresponding to the place on the score-map where previous paths have intersected. There, sing the new song that you learned while performing the score.